

HERITAGE CLUB-Class IV

DATE-02.08.2024

Brief introduction-

Traditional Games

Students will gain knowledge about various traditional mental and physical games.

LEARNING OUTCOMES	ACTIVITIES INVOLVED
The students will	Traditional Games
have a better understanding of traditional games of India .	BRAIN STORMING- Students worked in groups and discussed traditional Mental and physical games.
develop knowledge how to play various games.	DEMONSTRATION- Various games were shown on Smart Board and their rules were discussed.
develop effective collaborative skills	ACTIVITY METHOD- Students pasted pictures of various games on Origami sheets.
Express more effectively	SPEAKING ACTIVITY- The Students brought indoor mental games like chess ludo etc.and played in the class in groups.

